

**BTH-002**

# **Diploma in Theatre Arts (DTH)**

## **ASSIGNMENT** **(January, 2026 and July 2026 Sessions)** **Theatre Games**

**School of Performing and Visual Arts**  
**Indira Gandhi National Open University**  
**Maidan Garhi, New Delhi-110068**



# Theatre Games (BTHL-002)

**Programme: DTH**  
**Course Code: BTHL-002-02/2026-27**

Dear Student

You will have one assignment for the course Theatre Games which will be a Tutor Marked Assignment (TMA) and will carry 100 marks. It will be based on manual **Theatre Games (BTHL- 002)**

**Aims:** This assignment is concerned mainly with assessing your application and your understanding of the course material. You are not required to reproduce chunks of information from the course material but to use the skills of critical appreciation that you may have acquired during the course of study. This assignment aims to teach as well as to assess your performance.

**Instructions:** Before attempting the questions please read the following instructions carefully.

1. Read the detailed instructions about the assignments given in the Programme Guide for Courses.
2. Write your Enrolment Number, Name, Full Address and Date on the top right corner of the first page of your response sheet(s).
3. Write the Course Title, Assignment Number and the Name of the Study Centre you are attached to in the Centre of the first page of your response sheet(s).

The top of the first page of your response sheet should look like this:

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ENROLMENT NO: .....

NAME: .....

ADDRESS: .....

.....

COURSE TITLE: ..... ASSIGNMENT NO: .....

STUDY CENTRE: ..... DATE: .....

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4. Use only foolscap size paper for your response and tag all the pages carefully.

5. Write the relevant question number with each answer.
6. You should write in your own handwriting.
7. **Submission:** The completed assignment should be sent to the Coordinator of the Study Centre /Regional Centre allotted to you by **30<sup>th</sup> September 2026** (If enrolled in the **January 2026** Session) and **31<sup>st</sup> March, 2027** (if enrolled for the **July 2026** Session).
8. Please read the instructions given in your Programme Guide.
9. Please check IGNOU website for time to time for instructions to submit and for other updates.

Now read the following guidelines carefully before answering questions.

## **GUIDELINES FOR TMAs**

You will find it useful to keep the following points in mind:

1. **Planning:** Read the questions carefully. Go through the units on which they are based. Make some points regarding each question and then rearrange these in a logical order. And please write the answers in your own words. Do not reproduce passages from the units.
2. **Organization:** Be a little more selective and analytic before drawing up a rough outline of your answer. In an essay-type question, give adequate attention to your introduction and conclusion. The introduction must offer your brief interpretation of the question and how you propose to develop it. The conclusion must summarize your response to the question. In the course of your answer, you may like to make references to other texts or critics as this will add some depth to your analysis.

**Make sure that your answer:**

- (a) is logical and coherent;
  - (b) has clear connections between sentences and paragraphs;
  - (c) is written correctly giving adequate consideration to your expression, style and presentation;
  - (d) does not exceed the number of words indicated in your question.
3. **Presentation:** Once you are satisfied with your answers, you can write down the final version for submission, writing each answer neatly and underlining the points you wish to emphasize.

You may be aware that **you need to submit your assignments before you can appear for the Term End Exams. Please remember to keep a copy of your completed assignment, just in case the one you submitted is lost in transit.**

**Good luck with your work!**

**Theatre Games**  
**Assignment 2026-27**  
**(Based on Manual)**

**Course Code: BTHL-002-2026-27**  
**Max. Marks: 100**

**Attempt all questions.**

1. Create **two** new theatre games using the structure given in the manual.  
(40 marks)
  
2. Collect **three** new theatre games from different resources (workshops, internet, social media, books and other sources) and submit them in the structure given in the manual.  
(60 Marks)