

No. of Printed Pages : 5 **BCS-011/BCS-111**

**BACHELOR OF COMPUTER
APPLICATIONS
(BCA-Old/New)
(REVISED)**

Term-End Examination

December, 2024

**BCS-011/BCS-111 : COMPUTER BASICS AND PC
SOFTWARE**

Time : 3 Hours

Maximum Marks : 100

Weightage : 75%

Note : *Question No. 1 is compulsory. Attempt any
three questions from the rest.*

1. (a) What is Social Networking ? Explain its
advantages and disadvantages. 4

- (b) What is Cloud ? List any *three* features of cloud computing and describe each of them briefly. 6
- (c) A tape is 4000 feet long and has a recording density of 1200 bpi. What is its storage capacity ? 3
- (d) What are Operating Systems ? Explain any *four* operating systems services. 8
- (e) What are ports and why are they needed ? Explain parallel ports and serial ports. 5
- (f) What are IP Addresses ? Describe the components of the IPv4 Address. 4
- (g) Write short notes on the following : $2 \times 5 = 10$
- (i) Cache Memory
 - (ii) PROM
 - (iii) Winchester Disk
 - (iv) WORM
 - (v) Seek Time and Latency Time

2. (a) What are Network Topologies ? Explain star and tree topologies with the help of diagram. Explain their structures, advantages and disadvantages. 6
- (b) What are Open Source Softwares and why are they in demand today ? List the key criterion of OSD compliance. 6
- (c) Write short notes on any *four* software diagnostic tools. 8
3. (a) What are browser cookies and why are they dangerous for your system ? List some tips to avoid cookies. 5
- (b) Differentiate among CRT, LCD and LED monitors. 6
- (c) Explain the role of any *two* folders that are part of your e-mail account. 5
- (d) Explain Proxy Servers. 4

4. (a) What is Client/Server Architecture ?
Explain the *three* types of client/server architectures. 7
- (b) Explain the role of the following network devices : 2×4=8
- (i) Network Interface Card
 - (ii) Gateway
 - (iii) Hub
 - (iv) Router
- (c) Explain the evolution of computers over five generations, describing the key technologies in each and how they led to changes in the size and processing of the computers. 5
5. (a) Why do softwares need licences ? Explain the evolution of software licencing and the different types of software licences. 9

- (b) What are perverse softwares ? Explain any *four* perverse softwares and how can users counter such softwares in their systems ? 6
- (c) What are Web Browsers ? Explain how a web browser works. Also explain the types of web browsers. 5

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