BACHELOR OF COMPUTER APPLICATIONS (BCA) (REVISED)

Term-End Examination December, 2024 BCS-041: FUNDAMENTALS OF COMPUTER

Time: 3 Hours Maximum Marks: 100

NETWORKS

Note: Question No. 1 is compulsory. Attempt any three questions from the rest. Use of calculator is allowed.

- (a) Compare digital and analog communications. Which type of communication either digital or analog is better for computers? Justify.
 - (b) What are 'Hash functions'? Why are they called 'one-way functions'? Explain. 5

(c)	Discuss the term 'Quality of Services (Qo	$(S)^2$
	for computer networks. Briefly discuss a	any
	one technique to improve QoS.	5

- (d) What is Block-cipher? Give two advantages and two disadvantages of Block cipher.
- (e) What is frequency modulation? Give two advantages and two disadvantages of frequency modulation.5
- (f) What is Random Access Protocol?
 Compare throughput of pure ALOHA and slotted ALOHA.
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- (g) What is round robin technique for data transmission? How does polling differ from token passing?
- (h) Compare BOOTP and DHCP. Discuss the importance of BOOTP and DHCP for the application layer of TCP/IP.
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- 2. (a) Explain the term 'Cyclic Redundancy Check (CRC)'. Find CRC for the data polynomial $X^5 + X^4 + X^2 + 1$ with generator polynomial $X^3 + 1$.
 - (b) Explain the working of 3-way handshake used in TCP, with the help of a suitable diagram.
- 3. (a) Write step by step procedure for working of link state routing protocol. Also, compare it with the distance vector routing.
 - (b) Explain the working of ARP, using a diagram. How does ARP differ from RARP? Explain.
- 4. (a) Briefly discuss the following types of multiplexing: $2.5\times4=10$
 - (i) Frequency division multiplexing
 - (ii) Time division multiplexing
 - (iii) Code division multiplexing
 - (iv) Space division multiplexing

(b) Differentiate between the following:

 $5 \times 2 = 10$

- (i) Symmetric and Asymmetric cryptography
- (ii) Transmission Control Protocol and User Datagram Protocol
- 5. Write short notes on the following : $4\times5=20$
 - (a) Silly Window syndrome
 - (b) X.25 Architecture
 - (c) IPv6
 - (d) Adaptive Routing Algorithm
 - (e) ATM service classes