

**CERTIFICATE IN EARLY
CHILDHOOD SPECIAL EDUCATION
ENABLING INCLUSION VISUAL
IMPAIRMENT (CESEIVI)
Term-End Examination
June, 2025**

**BCD-102 : FOUNDATIONS OF EARLY
CHILDHOOD DEVELOPMENT AND
EDUCATION-VISUAL IMPAIRMENT**

Time : 3 Hours

Maximum Marks : 100

Note : (i) Attempt any **five** questions.

(ii) All questions carry equal marks.

1. (a) List the different stages of development in the human life span giving *two* characteristics of each stage. 2+10

- (b) Explain what is meant by 'critical periods'. Why are the first six years considered crucial for development ? 4+4
2. (a) Define the terms 'Heredity' and 'Environment'. Explain the interrelationship between heredity and environment in influencing physical and motor development of children with visual impairment. 4+6
- (b) Explain the impact of visual impairment on the following : 5+5
- (i) Development of brain
- (ii) Inputs from the sense of hearing
3. (a) Describe *two* reflexes shown by the newborn. Discuss how visual impairment impacts reflexes. 4+4
- (b) Explain *three* ways in which visual impairment impacts the process of concept development in young children.

4. (a) Discuss *two* misconceptions and facts about persons with visual impairment. 5
- (b) Explain the *five* steps in the process of early intervention. 15
5. (a) Explain features of home-based intervention and its *two* advantages and limitations each. 8+2+2
- (b) Explain the meaning of 'inclusive education' and its rationale. 8
6. (a) Describe *five* readiness skills that any child with or without disability needs to have, when he/she makes the transition from preschool to the primary school. 10
- (b) Explain *three* ways in which visual impairment impacts the play behaviour of children. Suggest *two* modifications in play activities and play materials for children with visual impairment. 6+4

7. Answer any *four* of the following : 5 each

- (i) Mental Representation and Symbolic Thinking
- (ii) Rights of Persons with Disabilities Act, 2016
- (iii) Universal Design of Learning
- (iv) Open Schooling and Distance Education
- (v) Role of play in promoting imagination and creativity
- (vi) Signage

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