## BACHELOR OF COMPUTER APPLICATIONS (REVISED)

## (BCA)

## Term-End Examination June, 2025

BCS-031: PROGRAMMING IN C++

Time: 3 Hours Maximum Marks: 100

Note: Question No. 1 is compulsory and carries
40 marks. Attempt any three questions
from the rest.

(a) List any five features of object oriented programming. Also, compare object oriented programming with procedural programming.

- (b) What do you understand by scope of a variable? Compare global variable and local variable in C++, with suitable example code.
- (c) What are the static members of a class?

  Discuss the utility of having static members with the help of an example. 5
- (d) What is Standard Template Library(STL) ? Briefly discuss the componentsof STL.
- (e) Compare virtual functions with pure virtual functions. Give an example of each.
- (f) What is operator overloading? Write a program in C++ to overload '+' operator to add two complex numbers.

- (g) What are destructors in C++? Explain the role of destructors in memory management with suitable example code in C++.
- (h) What is polymorphism? Give advantages of polymorphism.
- 2. (a) What are stream manipulators?

  Explain the use of setw() and setprecision() as a stream manipulation.
  - (b) Explain, how constructor overloading is performed in C++ with the help of an example.5
  - (c) What are inline functions? Discuss the utility of inline functions with suitable example.5

- (d) What is an access specifier? Explain different types of access specifiers available in C++.
- 3. (a) Write a program in C++ to define a class "Teacher" with a virtual function "Salary". Derive the class "Assistant Professor" from the class "Teacher" and implement the salary function. Make necessary assumptions.
  - (b) What is inheritance in C++? Explain different types of inheritance in C++. 10
- 4. (a) Write a program in C++ to open an existing file and insert the text "file program in C++" at the end of the file.

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(b) What is 'this' pointer in C++? Explain the significance of 'this' pointer with the help of an example program.5

- (c) Differentiate between early binding and late binding with an example for each.
- 5. Write short notes on the following:  $4\times5=20$ 
  - (a) Class template and its utility
  - (b) Exception handling and its purpose
  - (c) Copy constructor and its utility
  - (d) Multiple inheritance
  - (e) Containers and their utility in C++

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